

Francisco Meirino «Ghetto (phase IV)» for violins, cello, bass clarinet and back tape

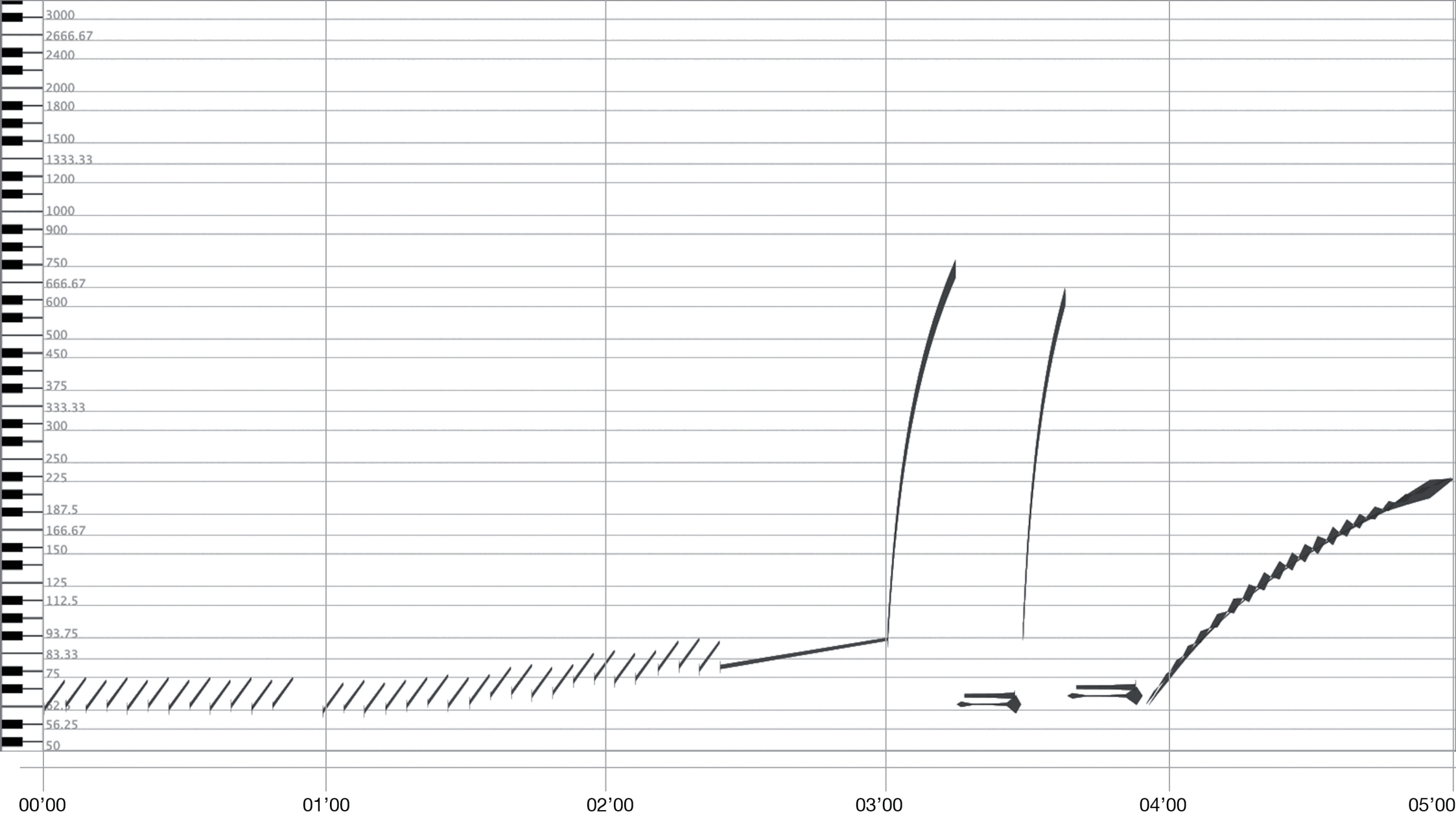
BASS CLARINET SCORE

Francisco Meirino *Ghetto (phase IV)* 2018

Performers notes

Bass clarinet

- 0'00 > 0'58 : Play and keep 2 tones at low frequency (between 62 and 70hz) one static the other with slow modulations (but keep it going - no pause).
- 0'35 > 0'58 : Add short fade out percussive sounds (in the high frequency range should cover 1800 to 2400 hz) keep them super short and very dynamic, play them while keeping the 2 tones (0'00 > 0'58 description up here).
- 1'00 > 2'00 : **(wait for the kick)** : Play 8 short pairs of tones - one with sharp attack and one modulated over it, each pair starts at the highest note of the previous one. First pair starts at 65 & 70 hz. Keep the last highest tone of the 8th sustained until 03'05.
- 2'00 > 3'00 : Play 4 short pairs of tones (until 02'30) - one with sharp attack and one modulated over it, each pair starts at the highest note of the previous one. First pair starts at 65 & 70 hz. Keep the last highest tone of the 4th sustained until 03'05.
- 3'05 > 5'00 : Long low frequency crescendo form 60 hz to 95hz two tones one with a static fade in, one with slow modulations
- 4'10 > 5'00 : Add short (with strong a attack) percussive sounds (in the high frequency range should cover 1800 to 2400 hz) keep them super short and very dynamic, play them while keeping the 2 tones crescendo (3'05 > 5'00 description up here).
CLIMAX ENDING : LOUD PLEASE !



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CELLO SCORE

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Performers notes

Cello

0'00 > 0'58 : Play 12 x the same single note every 5 seconds. Starts at 62hz (A5), with a lot of echo. Loud.

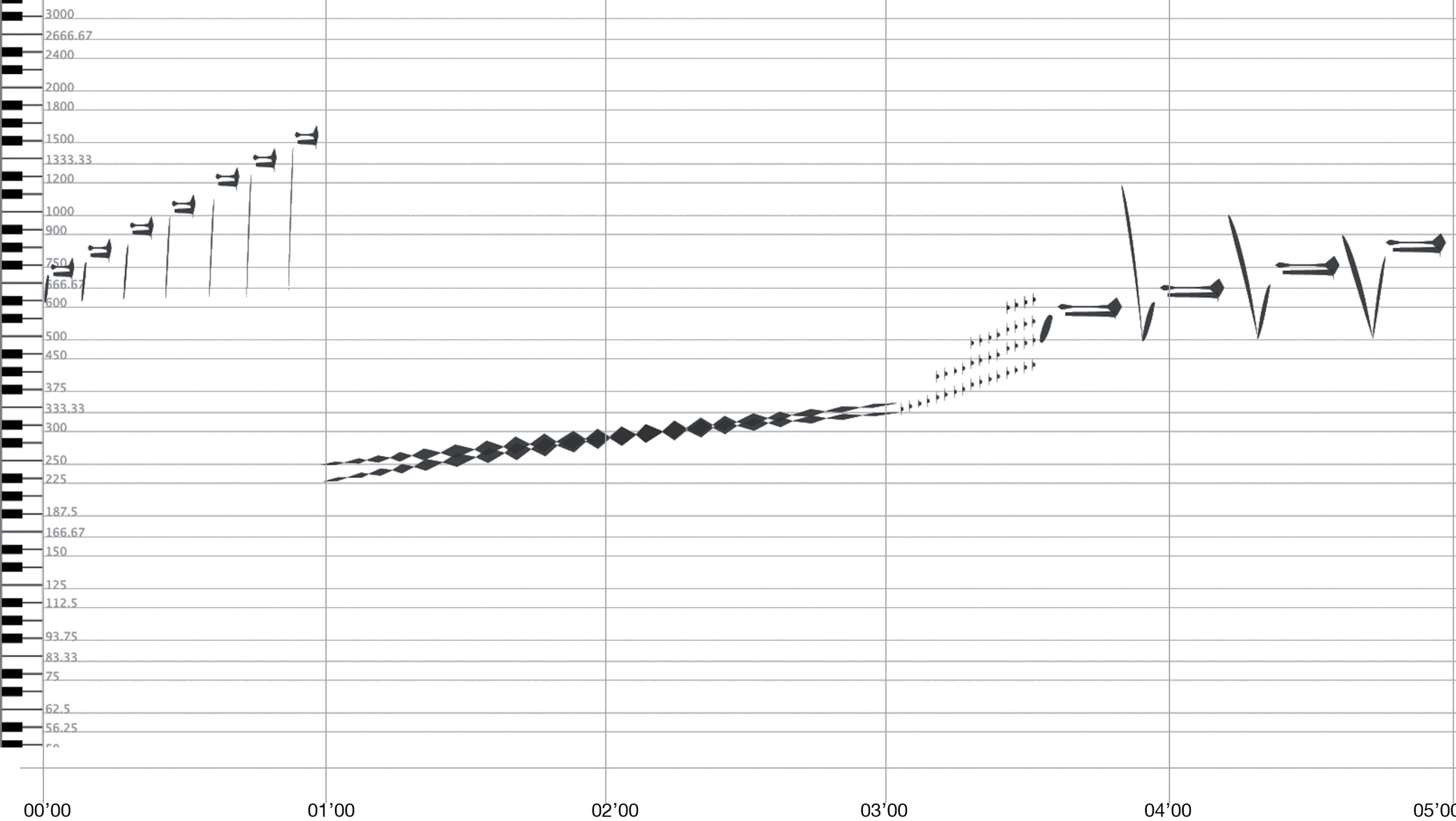
1'00 > 2'30 : (wait for the kick) : Start a long non-stop 20 x a double note attack (strong martelé).
Every 5th note go up 1/2 tone. Starts at 62hz (A5), with a lot of echo : more aggressive!

2'30 > 3'00 : The 20th and last one : keep it as a drone and go up (crescendo) approx. 2 tones > 03'00.

3'00 > 3'50 : very long full range crescendo from 85hz to 750hz, > 03'15
03'15 > 03'30 : two tones with strong crescendo (martelé) Keep playing the lowest note possible.
(REPEAT 2 x)

3'50 > 5'00 : Long crescendo (arco into strong martelé) : one string is static, one string is slowly modulated. From 65hz to 225hz.

CLIMAX ENDING : LOUD PLEASE !



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Performers notes

Violin #01

0'00 > 0'58 : **You must play this 1st minute in duo with Violin #02.**

Play seven small « bits", every « bit » is a (arco) fast and short slope (over approximately 100hz) then stay at the same frequency and play two tones (martelé) with a strong crescendo ending. **Start at 600hz**

Every bit (a slope and 2 sustained notes) is approx 6'55 seconds with a 1'55 seconds pause between each one. Each new bit must go higher of 100hz.

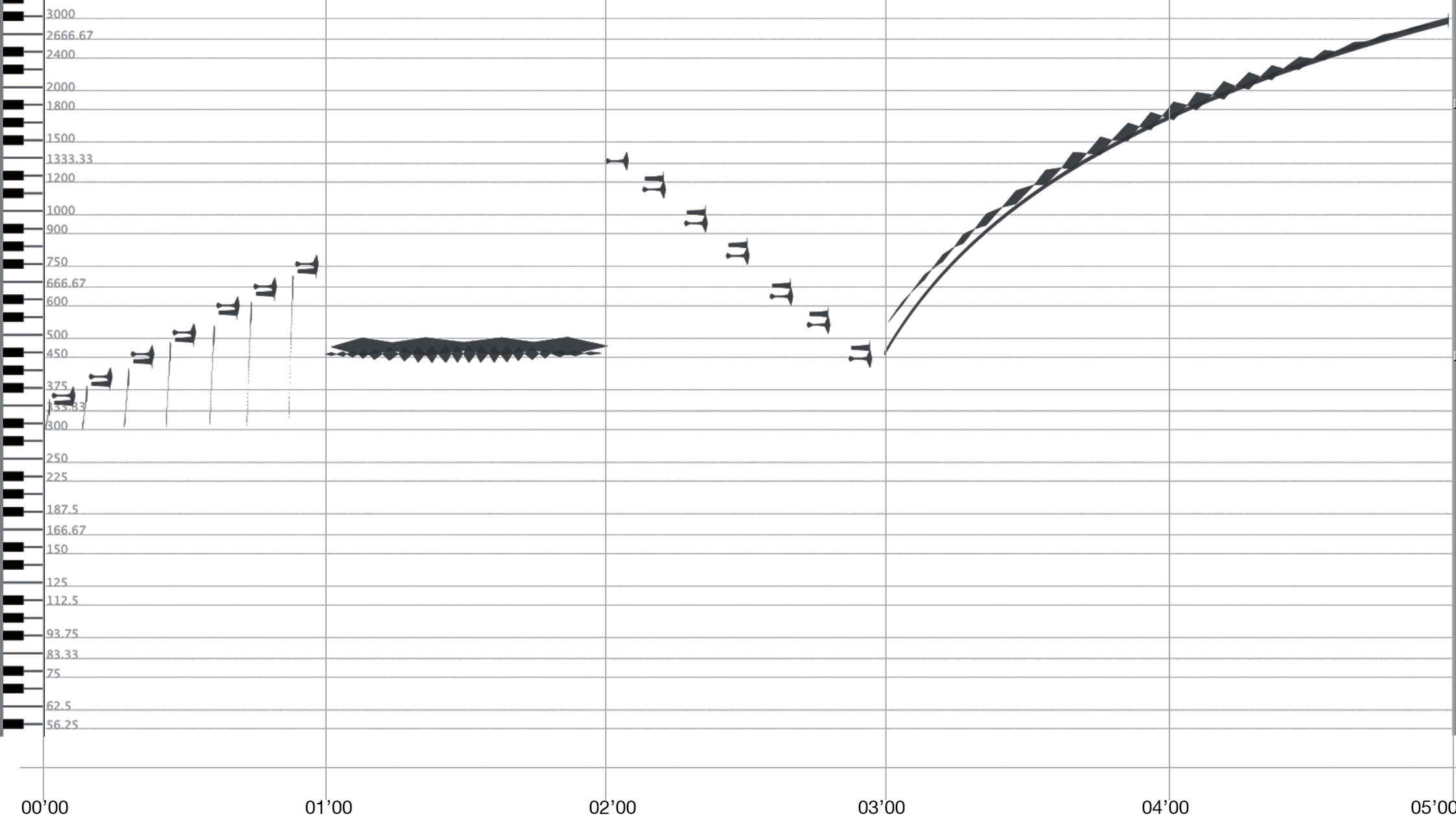
1'00 > 3'00 : (wait for the kick) : Start a long non-stop arco crescendo over two modulated strings, from 225hz to 350hz, add harmonic modulations.

3'05 > 3'30 : Play one single note (pizzicato) every 1 second. Each following note must be 1/2 tone higher than the previous one, every 5th note add another note on another string > up to the four strings. Starts at 300hz.

3'30 > 5'00 : Play four longer « bits", every « bit » is a (arco) fast and short down slope (over approximately 400hz) then stay at the same frequency and play two tones (martelé) with a strong crescendo ending.

Every bit (a down slope and 2 sustained notes) is approx 23 seconds with no pause between each one. Each new bit must star higher of 100hz.

CLIMAX ENDING : LOUD PLEASE !



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VIOLON #2 SCORE

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Performers notes

Violin #02

0'00 > 0'58 : **You must play this 1st minute in duo with Violin #02.**

Play seven small « bits », every « bit » is a (arco) fast and short slope (over approximately 100hz) then stay at the same frequency and play two tones (martelé) with a strong crescendo ending. **Start at 300hz**

Every bit (a slope and 2 sustained notes) is approx 6'55 seconds with a 1'55 seconds pause between each one. Each new bit must go higher of 100hz.

1'00 > 2'00 : (wait for the kick) : Start a long non-stop arco on a static duet of frequencies (450 and 500 hz) play over two modulated strings, from and add harmonic modulations.

2'00 > 3'00 : Play seven small « bits », every « bit » is : two tones (martelé) with a strong crescendo ending. **Start at 1333hz**

Every bit is approx 6'55 seconds with a 1'55 seconds pause between each one. Each new bit must go lower of 100hz.

3'00 > 5'00 : Long crescendo (arco) : one string is static, one string is slowly modulated. From 450hz to 3000hz (As high as possible).

CLIMAX ENDING : LOUD PLEASE !